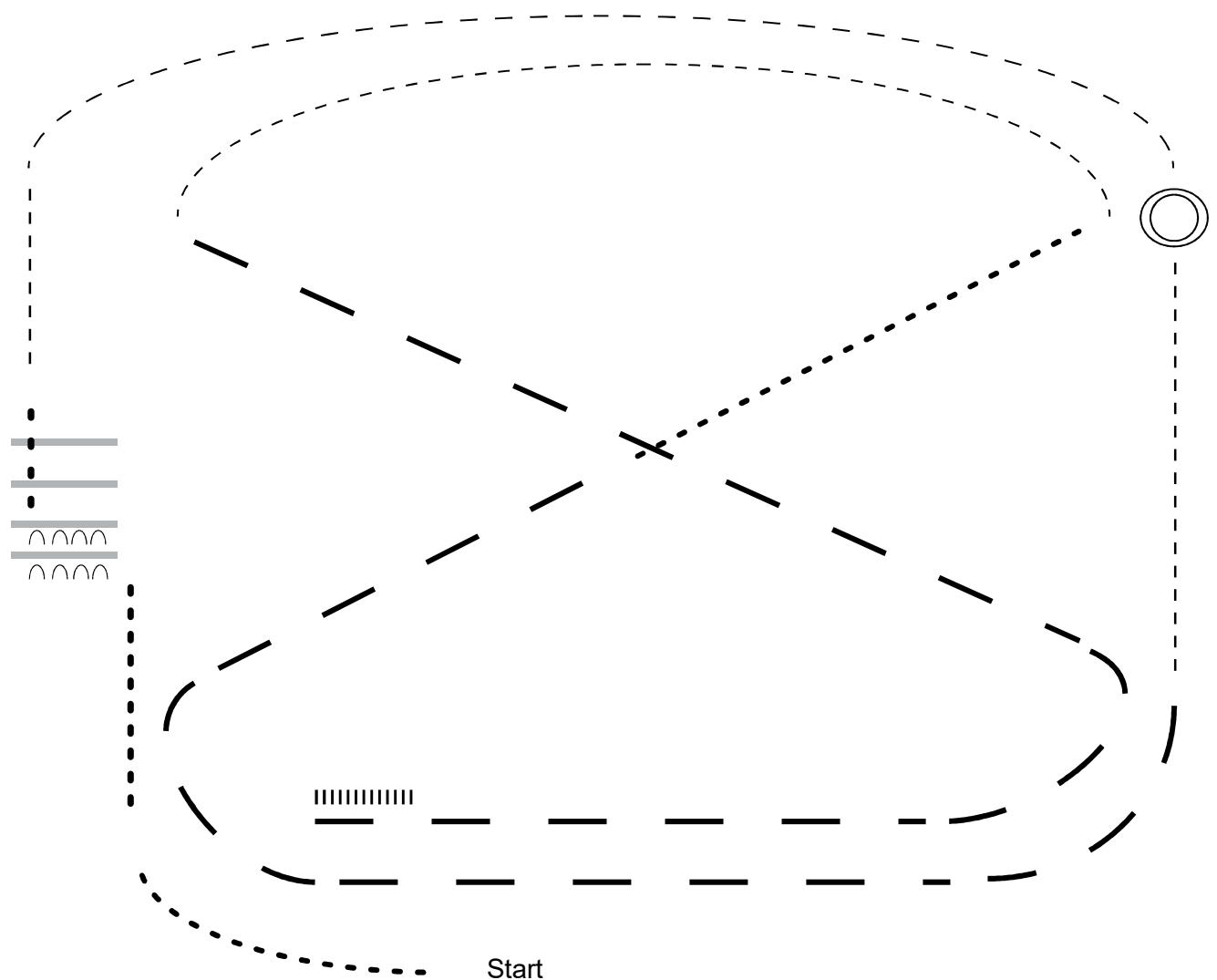


TUSS FEBRUARY 2026

## All W/T Ranch Riding

### Instructions

1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk across logs
4. Trot
5. Stop, 360 degree turn each direction (either direction 1st) (L-R or R-L)
6. Trot
7. Extended trot
8. Walk
9. Trot
10. Extended trot
11. Stop and back



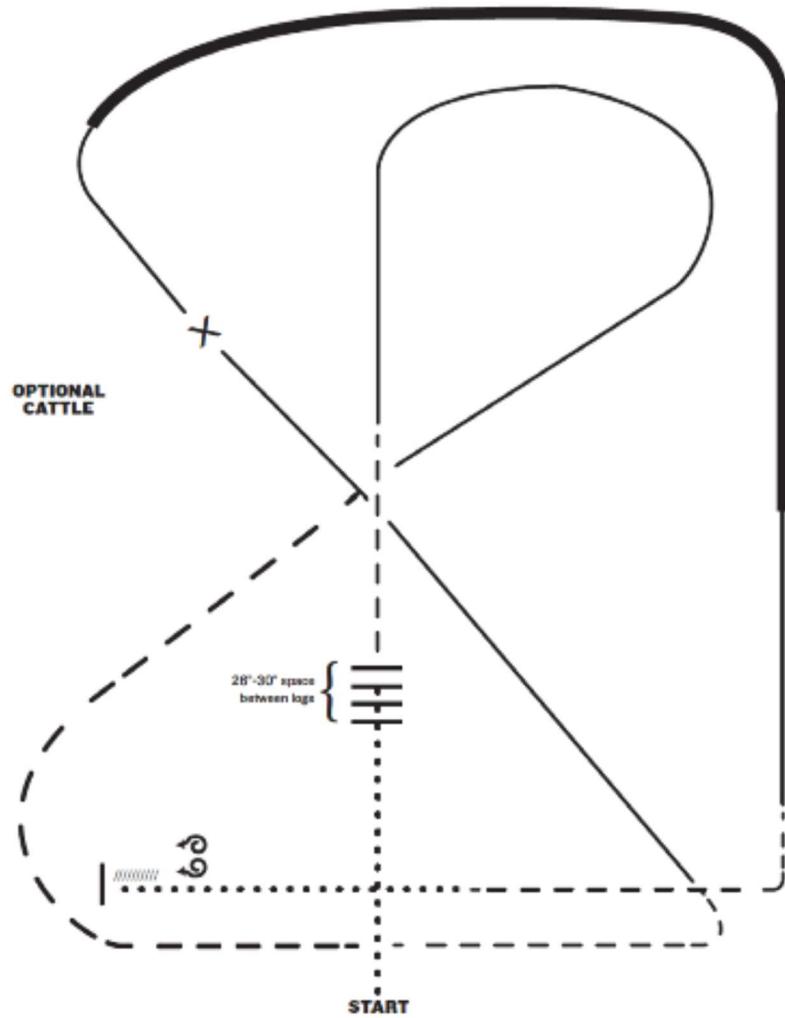
## Instructions

### RANCH RIDING -- PATTERN #5

1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Right lead, extended lope
10. Collect Lope
11. Trot
12. Walk
13. Stop and back
14. 360 degree turn each direction (either direction 1st) (L-R or R-L)

# TUSS FEBRUARY 2026

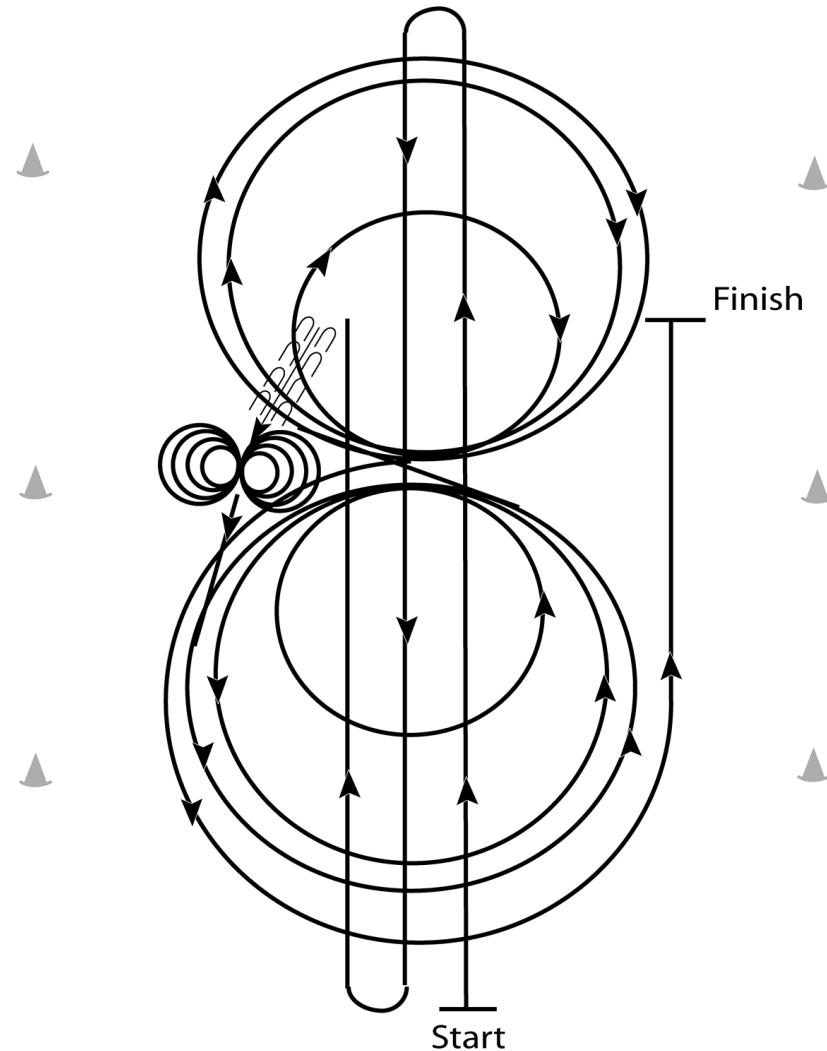
## All Ranch Riding



# TUSS February 2026

## REINING (GREEN, YOUTH, AMATEUR)

Show Date:



1. Run at speed to the far end of the arena past the end marker and do a left rollback - no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback - no hesitation.
3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (3m). Hesitate.
4. Complete four spins to the right.
5. Complete four and one quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the left lead, complete three circles to the left; the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
7. Complete three circles to the right; the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
8. Begin a large fast circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09 m) from wall or fence. Hesitate to demonstrate the completion of the pattern.

Rider may dismount and drop bridle to the designated judge.

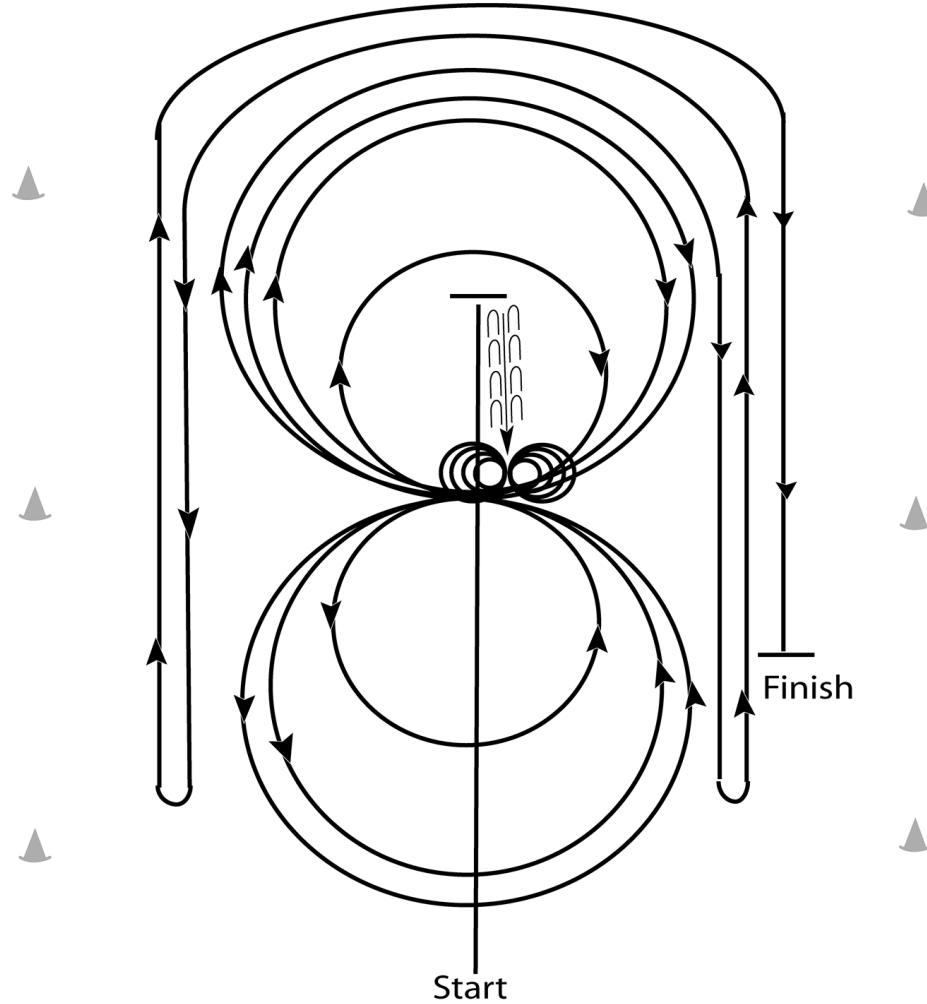
**Pattern Provided by:**

[R/NRHAP-1]

# TUSS February 2026

## REINING (OPEN)

Show Date:



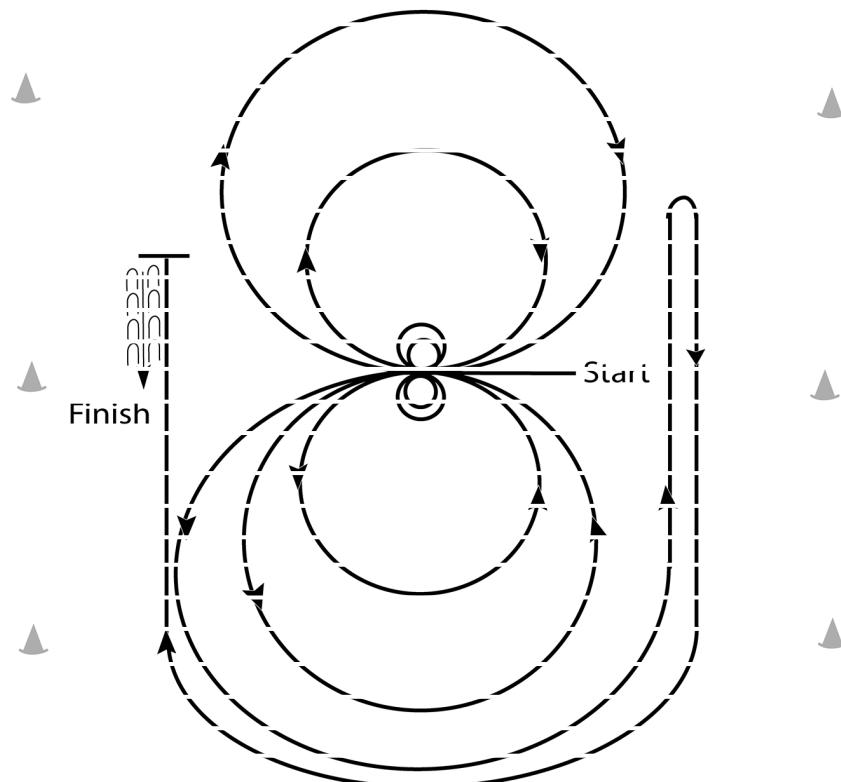
1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3m). Hesitate.
2. Complete four spins to the right.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of pattern.

Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-10]

**Pattern Provided by:**

## REINING (W/T REINING)



Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting the pattern. Begin at the center of the arena facing the left wall or fence.

1. Heading to the left complete 2 circles, regular trot small circle, extended trot large circle. Stop at the center of the arena. Hesitate
2. Complete two spins to the left. Hesitate.
3. Heading to the right complete 2 circles, regular trot small circle, extended trot large circle. Stop at the center of the arena. Hesitate
4. Complete two spins to the right. Hesitate.
5. Heading to the left, extended trot go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena and <sup>^</sup> down the left side of the arena past the center marker. Stop. Back up.

**Pattern Provided by:**

[R/NRHAP-12]