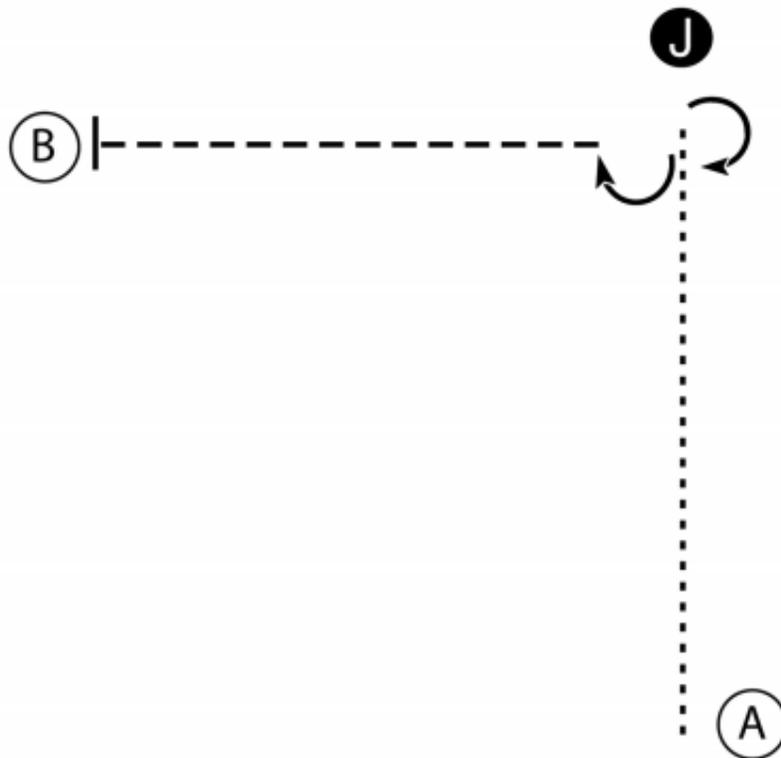


TUSS March 2026

20 SHOWMANSHIP WALK ONLY
21 SHOWMANSHIP 10 & UNDER
22 SHOWMANSHIP NOVICE EXHB



1. Walk from A to the Judge.
2. Perform a 180 degree turn and set up for inspection.
3. When dismissed perform a 90 degree turn.
4. Trot straight to B.
5. Stop at B.

Walk
Trot - - - - -
Back ← 
Marker (B)
Judge (J)

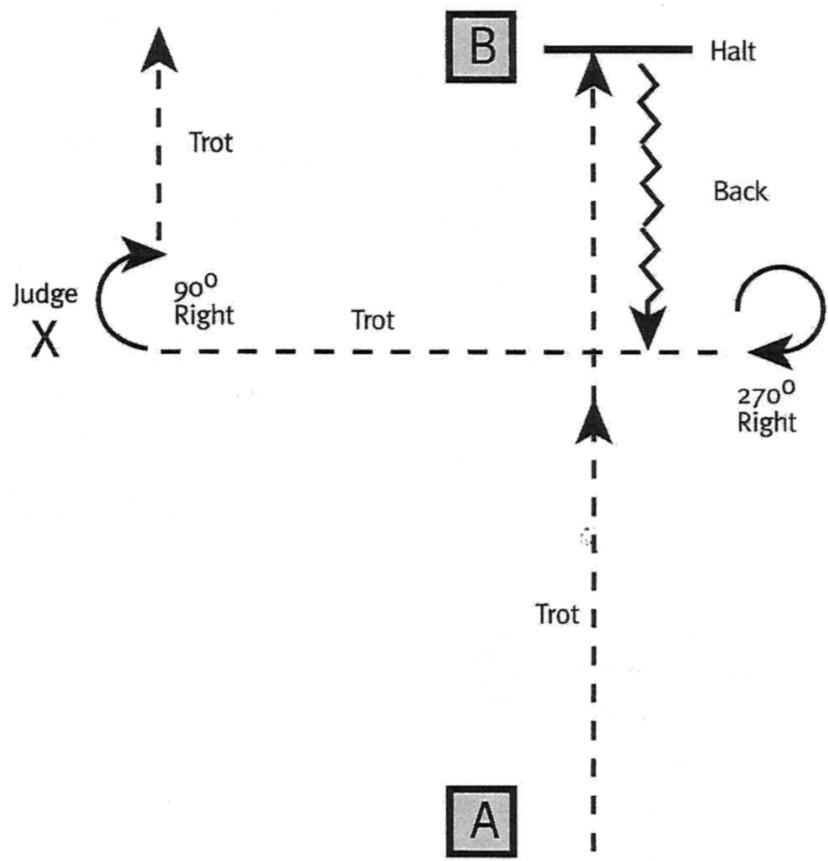
TUSS March 2026

23 SHOWMANSHIP
 24 SHOWMANSHIP
 25 SHOWMANSHIP

15 & UNDER
 16 - 39
 40 & OVER

Showmanship

- ❑ **In the Ring**—Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- ❑ **In and Out of the Ring**—Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- ❑ **At the Gate**—Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.



Be ready at marker A.

Trot from marker A to B.

Stop at marker B and back halfway to marker A.

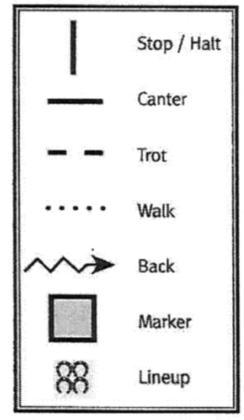
Stop and perform a 270-degree turn.

Trot to judge.

Stop. Set up for inspection.

When dismissed perform a 90 degree turn and trot away as drawn.

Return to the lineup at the trot as directed by the ringmaster or exit at the trot.



Showmanship

- In the Ring**—Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- In and Out of the Ring**—Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- At the Gate**—Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

Level 2 or 3 depending on marker distance/degree of difficulty.

Back a serpentine through markers A, B and C.

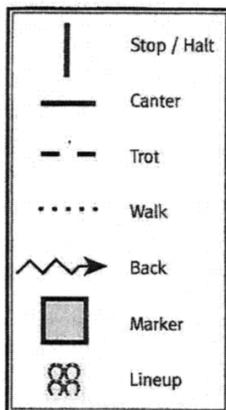
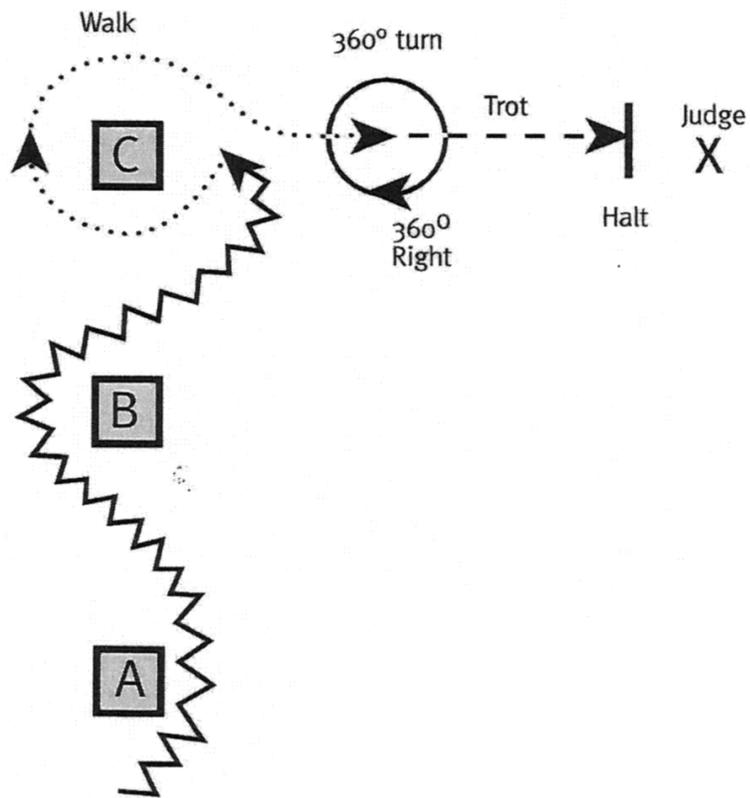
Walk a circle around marker C until you are in position in line with the judge.

Perform a 360-degree turn.

Continue and trot straight to the judge.

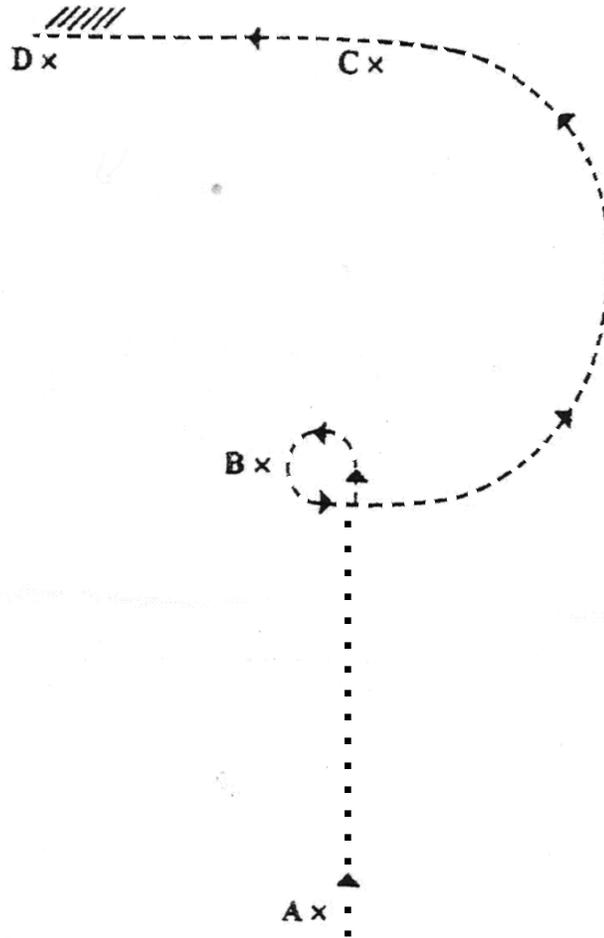
Stop and set up for inspection.

Trot to lineup as directed by the ringmaster or exit at the trot.

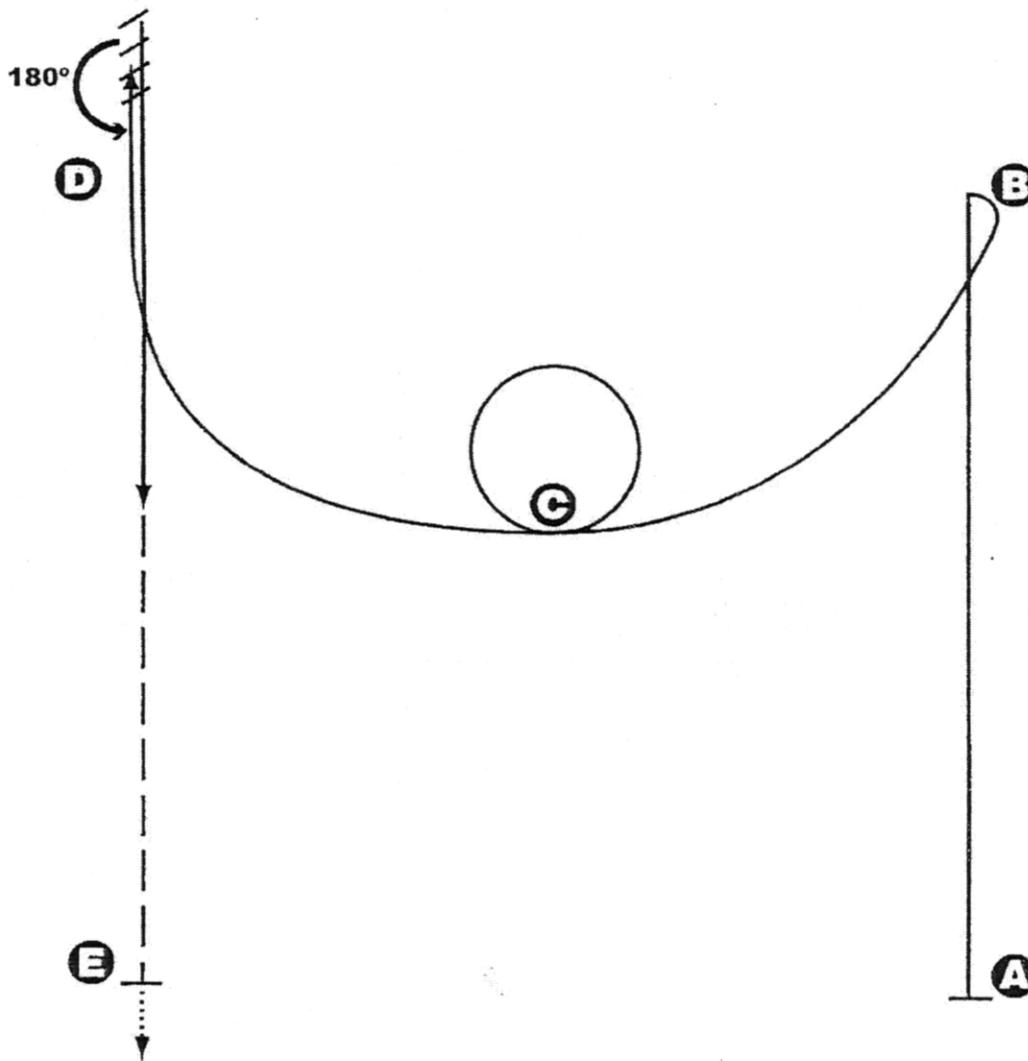


TUSS March 2026

69 W/T WESTERN EQ 15 & UNDER
70 W/T WESTERN EQ 16 & OVER



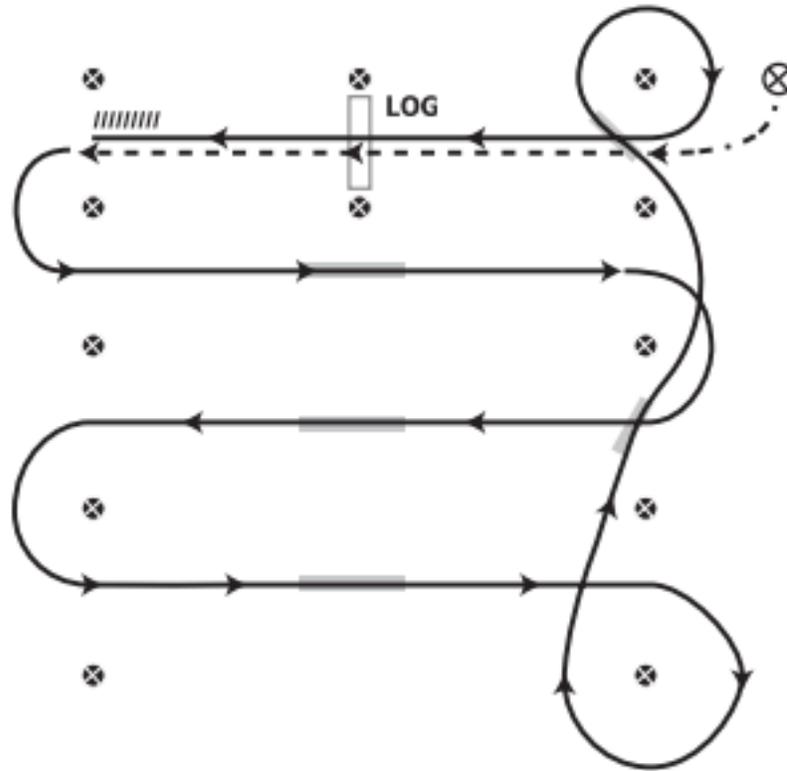
1. WALK FROM MARKER A TO MARKER B
2. STOP AT MARKER B, DO A 3/4 TURN (270*) TO THE LEFT
3. JOG AROUND MARKER C
4. CONTINUE JOGGING TO MARKER D. STOP. BACK 5 - 6 STEPS
5. PROCEED TO THE END OF THE ARENA AT THE DIRECTION OF THE RING STEWARD



KEY **INSTRUCTIONS**

.....	WALK
-----	EXTENDED JOG
—————	LOPE
//////	BACK

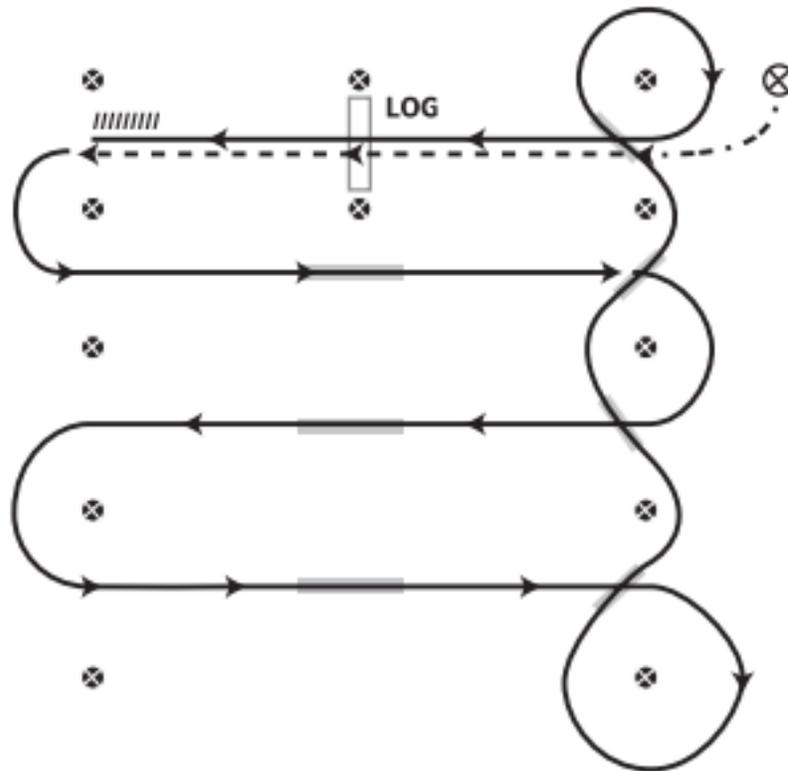
1. Lope on left lead from A to B.
2. Stop and roll back to the right.
3. Immediately lope off on right lead and lope a "small" circle around C, and continue until slightly past D.
4. At D, stop and execute a 180° turn on the haunches to the left.
5. Back. Lope on left lead toward E.
6. When even with C, break to an extended jog.
7. At E, stop.
8. Walk forward and exit arena at a walk.



1. Walk, transition to jog, jog over log
2. Transition to left lead lope
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. Stop & back

SATURDAY CLASS 76

WESTERN RIDING PATTERN 2



1. Walk, transition to jog, jog over log
2. Transition to the lope, on the left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
11. Lope, stop & back